

SWALLOWDALE CAMP

SCHEDULE 2025

	SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
WEEK 1:	JULY 13	JULY 14	JULY 15	JULY 16	JULY 17	JULY 18	JULY 19
Morning	ARRIVALS	Periods 1-3	Periods 1-3	OPTIONAL FULL DAY EXCURSION: CANADA'S WONDERLAND	Periods 1-3	Periods 1-3	Periods 1-3
		LUNCH	LUNCH		LUNCH	LUNCH	LUNCH
Afternoon		Periods 4-5	Periods 4-5		Periods 4-5	Periods 4-5	Periods 4-5
		REC PERIOD	REC PERIOD		REC PERIOD	REC PERIOD	REC PERIOD
	SUPPER	SUPPER	SUPPER		SUPPER	SUPPER	SUPPER
Evening	Camp Game: Stones	Karaoke Night	Phobias		Treasure Hunt	Banquet Night	Talent Show
WEEK 2:	JULY 20	JULY 21	JULY 22	JULY 23	JULY 24	JULY 25	JULY 26
Morning	ARRIVALS/ AT LEISURE	Periods 1-3	Periods 1-3	OPTIONAL FULL DAY EXCURSION: NIAGARA FALLS	Periods 1-3	Periods 1-3	Periods 1-3
	LUNCH	LUNCH	LUNCH		LUNCH	LUNCH	LUNCH
Afternoon	Avengers Theme Day	Periods 4-5	Periods 4-5		Periods 4-5	Periods 4-5	Periods 4-5
		REC PERIOD	REC PERIOD		REC PERIOD	REC PERIOD	REC PERIOD
	SUPPER	SUPPER	SUPPER		SUPPER	SUPPER	SUPPER
Evening	Capture the Soul Stone	Casino/Spa Night	Swallowdale Games		Science Challenge	Campfire	Water Balloon Capture the Flag
WEEK 3:	JULY 27	JULY 28	JULY 29	JULY 30	JULY 31	AUGUST 01	AUGUST 02
Morning	AT LEISURE	Periods 1-3	Periods 1-3	OPTIONAL FULL DAY EXCURSION: CANADA'S WONDERLAND	Periods 1-3	Periods 1-3	DEPARTURES
	LUNCH	LUNCH	LUNCH		LUNCH	LUNCH	
Afternoon	Survival Theme Day	Periods 4-5	Periods 4-5		Periods 4-5	Periods 4-5	
		REC PERIOD	REC PERIOD		REC PERIOD	REC PERIOD	
	SUPPER	SUPPER	SUPPER		SUPPER	SUPPER	
Evening	Survival Challenge	Sports Relays	Karaoke Night		Campfire	Dance	

EVENING PROGRAMME - MANDATORY PARTICIPATION FOR ALL CAMPERS, SUPERVISED BY STAFF

OPTIONAL EXCURSIONS - OPTIONAL FOR ALL CAMPERS, EXTRA FEE, SUPERVISED BY STAFF

THEME DAY PROGRAMME - MANDATORY PARTICIPATION FOR ALL CAMPERS, SUPERVISED BY STAFF

CERTAIN ACTIVITIES OPEN FOR CAMPERS, SUPERVISED BUT NOT INSTRUCTED BY STAFF

IMPORTANT NOTE: PROGRAMME STAFF STRIVE TO CLOSELY FOLLOW THE ABOVE SCHEDULE. HOWEVER, THIS SCHEDULE IS TENTATIVE AND SUBJECT TO CHANGE.